

ネットワーク サーベイランス レコーダー

ファーストステップガイド

NSR-S10/S20

IPELA

はじめに

本ファーストステップガイドでは、以下の状況を想定して、運用までの流れを記載しています。設定から運用までの流れを理解する目的でお使いください。

本書で想定している状況

ソニー製のネットワークカメラを自動で登録して、デフォルトの設定内容で連続記録を行う。

既存のネットワークに接続したいときは ...

本機をネットワークに接続する前に、必ず「既存のネットワークに接続するには」（12 ページ）をご覧ください、記載されている手順で設定してください。

外部ストレージとして e-SATA ストレージを使用するときは ...

あらかじめストレージ側で必要な設定を行ってから本機に接続し、「記録データの保存先を設定する」（8 ページ）を参照して、e-SATA ストレージのフォーマットと保存先の追加を行ってください。

より高度な使いかたをしたいときは ...

お使いの環境や用途に応じて、さらに本機の機能を使用したり、詳細な設定を行うときは、『ユーザーガイド』（PDF）をご覧ください。

さらに進んだ使いかたの例：

- アラーム記録を行いたい。
- 音声を使用したい。
- クライアントコンピュータから使いたい。
- より進んだ検索をしたい。
- 動画や静止画を外部メディアに取り出したい。
- 外部からのセンサー入力に対し、画像を拡大表示したり、外部デバイスにリレー出力したい。

最新情報や重要なお知らせは ...

クライアント PC の動作環境や、対応しているカメラの機種、重要なお知らせについては、『リリースノート』（PDF）をご覧ください。

リリースノートは、以下の URL からダウンロードできます。

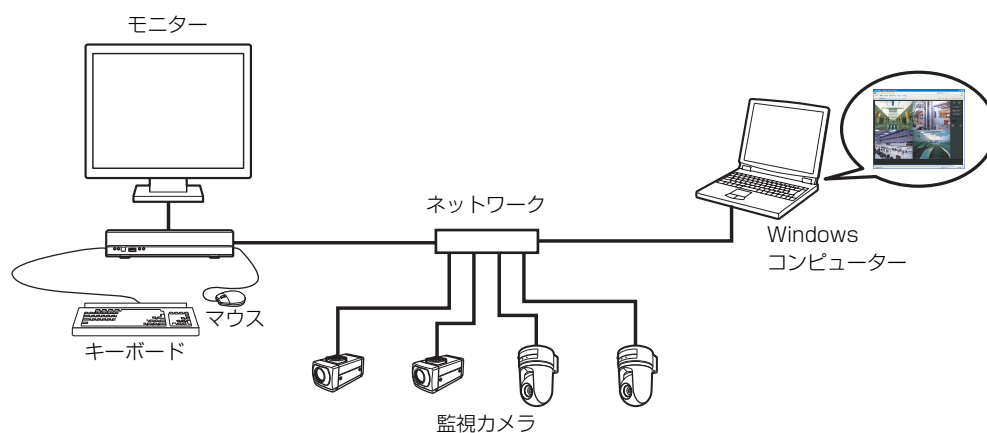
http://www.sony.co.jp/Products/NSR/NSR-S_ReleaseNote_J.pdf

設置と設定の流れ

本書では、以下の構成で使用するときの設置と設定の流れを大まかに説明します。

Step 1 設置する	<ul style="list-style-type: none">• 使用する機器を用意する• 各機器を接続する• AC アダプターを接続する
↓	
Step 2 電源を入れ、カメラを登録する	本機の起動時にカメラが探索され、自動登録されます。 カメラが自動登録されると、自動的に常時記録が開始されます。
↓	
Step 3 表示言語を変更する	お買い上げ時は画面用語が英語になっていますので、必要に応じて、表示言語を変更します。
↓	
Step 4 日時を設定する	本機のシステム日時をお使いの地域の日時に合わせます。
↓	
Step 5 記録の準備をする	記録データの保存先を設定する（e-SATA ストレージを使用する場合）
↓	
設定終了	
↓	
Step 6 確認する	<ul style="list-style-type: none">• モニタリングの確認をする• 画像の記録／再生を確認する

ここでは、本機とカメラ、クライアントコンピューター（必要に応じて）だけで、以下のようなローカルネットワークを構成する場合を例に説明します。



ご注意

既存のネットワークに接続する場合は、本機をネットワークに接続する前に、必ず「既存のネットワークに接続するには」（12 ページ）をご覧ください。

メモ

- 本機を設置する前に、必ず『設置説明書』（別冊）の「安全のために」をご覧ください。
- 本書では、NSR-S10 の画面例を使って説明しています。

重要

最新の NSR-S10/S20 のファームウェアは、以下の URL からダウンロードできます。

ファームウェアのアップデート方法は、『ユーザーガイド』（PDF）をご覧ください。

<http://www.sony.co.jp/Products/NSR/NSR-S.zip>

Step 1 設置する

設置場所を決め、各機器を接続します。

使用する機器を用意する

用途に合わせて使用する機器を用意します。

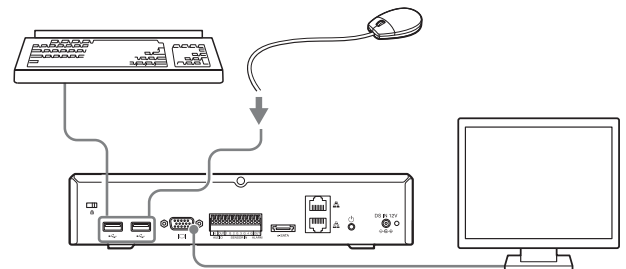
- モニター
- モニターケーブル（必要に応じて）
- USB キーボード
- USB マウス
- ネットワークカメラ
- ネットワークスイッチ
- LAN ケーブル

メモ

USB キーボードを接続しなくても、画面上のソフトキーボードで操作できます。

各機器を接続する

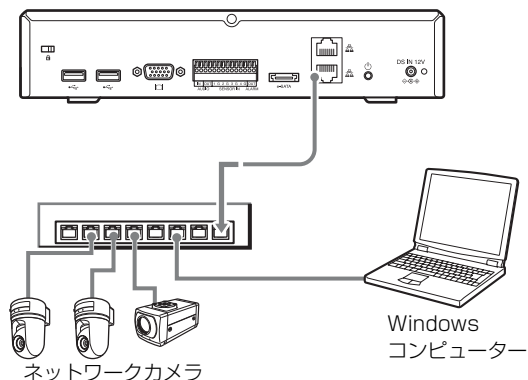
本機後面の各端子にモニター、USB マウス、USB キーボードを接続します。



ネットワークカメラを接続する

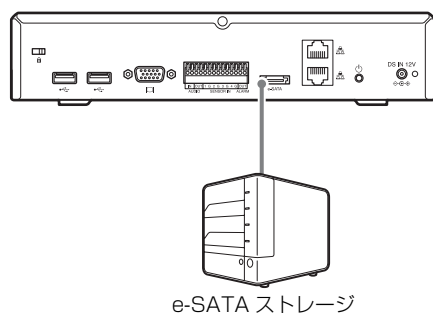
同一セグメントのネットワークにネットワークカメラと本機を接続します。

クライアントコンピューターを使用する場合も、ネットワークカメラと同一セグメントのネットワークに接続します。



e-SATA ストレージを接続する

外部ストレージとして e-SATA ストレージを使用する場合は、e-SATA ケーブルで接続します。



外部ストレージの推奨機種に関しては、リリースノートを参照してください。

リリースノートは以下からダウンロードしてください。

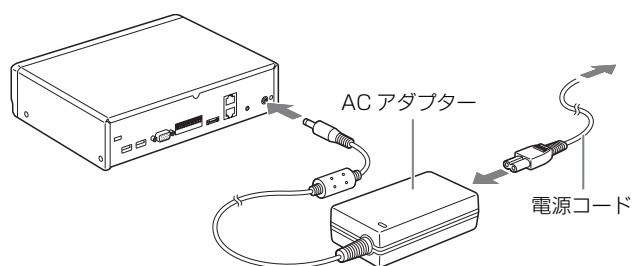
http://www.sony.co.jp/Products/NSR/NSR-S_ReleaseNote_J.pdf

ご注意

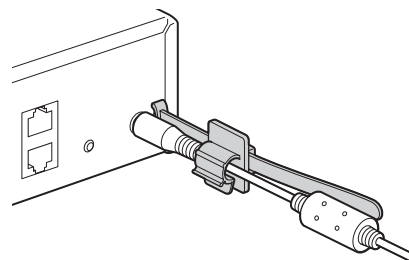
あらかじめストレージ側で RAID ボリュームの作成など、必要な設定を行ってから、本機に接続してください。起動後に、「保存先を設定する（e-SATA ストレージを使用する場合）」（8 ページ）を参照し、e-SATA ストレージのフォーマットと保存先の追加を行ってください。

AC アダプターを接続する

付属の AC アダプターと電源コードを接続します。



プラグが抜けないように、ケーブルクランプで固定してください。



Step 2 電源を入れ、カメラを登録する

本機の電源を入れ、カメラが自動登録されると、すぐにモニタリングできるようになります。

メモ

AC アダプターの電源コードをコンセントに接続すると、自動的に電源が入ります。画面操作または本機後面の電源スイッチで本機の電源を切った後、再度電源を入れるときは、電源スイッチを押してください。

- 1 ACアダプターの電源コードをコンセントに接続する。「ピー」と音が鳴り、本機前面の POWER LED が緑色に点灯します。

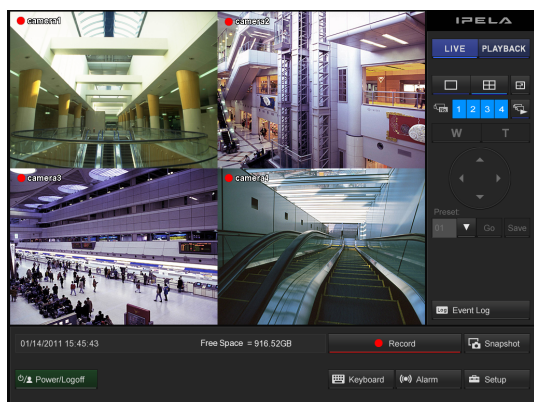
しばらくすると、モニターに「System Starting. Please Wait...」と表示されます（画面が表示されるまで1～2分かかります）。

本機が起動すると、「メイン」画面が表示されます。

メモ

- 「メイン」画面にログインするユーザー ID とパスワードは以下になります。
初期設定ユーザー ID : admin
初期パスワード : admin
- 自動ログインの設定の変更については、『ユーザーガイド』（PDF）の「システムに関する設定をする」をご覧ください。

同一セグメントのネットワークに接続されているカメラが探索され、本機に自動登録されると、「メイン」画面にカメラからの画像が表示されます。



カメラが自動登録されると、自動的に常時記録が開始されます。

メモ


- ソニー製カメラを探索して登録します。
- IP アドレスの設定がお買い上げ時から変更されていないカメラが対象になります。IP アドレスを変更したカメラを登録するには、カメラの IP アドレスを工場出荷状態に戻してから、本機を再度起動してください。
- 複数のカメラが接続されている場合は、探索された順に NSR-S10 は 4 台まで、NSR-S20 は 8 台まで登録されます。

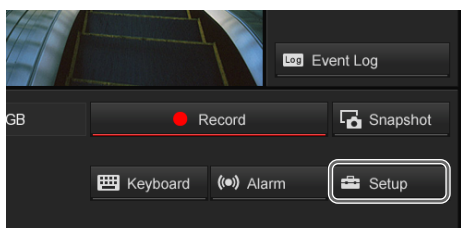
以上で接続は完了です。

「Step 3 表示言語を変更する」に進んでください。


Step 3 表示言語を変更する

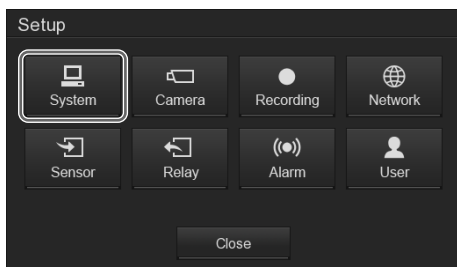
お買い上げ時は画面用語が英語になっていますので、必要に応じて、表示言語を変更します。

- 1 モニタリング（LIVE）画面右下の  Setup（システム設定）をクリックする。



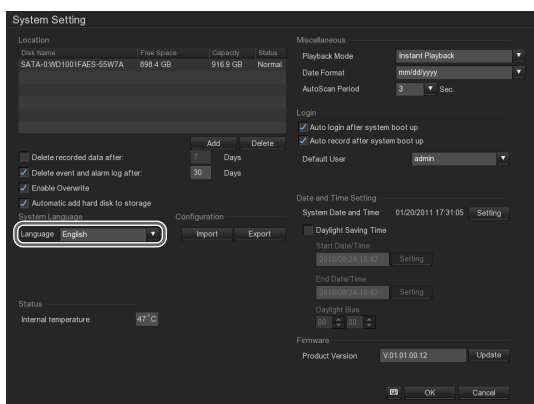
「Setup」画面が表示されます。

- 2 （システム設定）をクリックする。



「システム設定」画面が表示されます。

- 3 [言語] のドロップダウンメニューから、表示言語を選択する。
言語を選択すると、画面の表示が変わります。

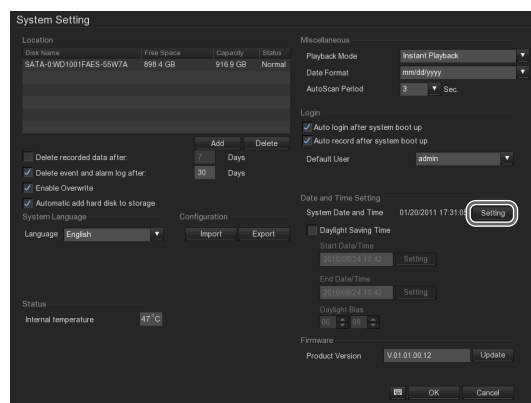


「Step 4 日時を設定する」に進んでください。

Step 4 日時を設定する

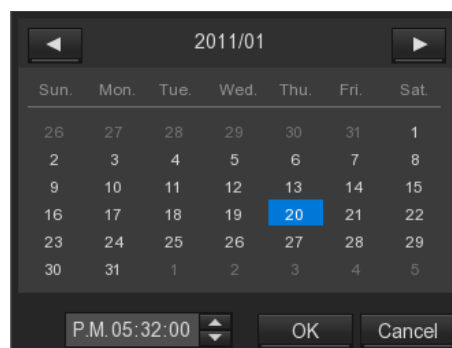
本機内の時計の日時合わせを行います。

- 1 「システム設定」画面で、システム日時の右にある [設定] をクリックする。



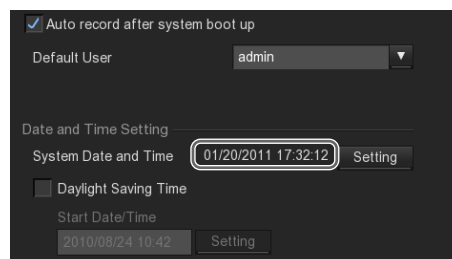
カレンダーが表示されます。

- 2 現在の日付と時刻を設定し、[OK] をクリックする。



カレンダーが表示されます。

- 3 [システム日時] の右側に表示されている日時が正しいことを確認する。



「Step 5 記録の準備をする」に進んでください。

Step 5 記録の準備をする

保存先を設定する（e-SATA ストレージを使用する場合）

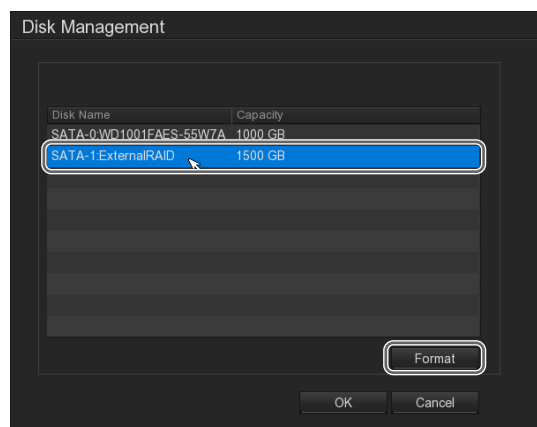
外部ストレージとして e-SATA ストレージを使用するときは、以下の手順で e-SATA ストレージのフォーマットと保存先の追加を行います。

- 1 「システム設定」画面で、保存先リストの下にある「追加」をクリックする。



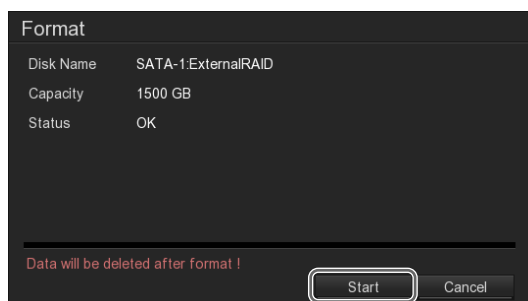
「ディスク管理」画面が表示されます。

- 2 接続した e-SATA ストレージを選択し、[フォーマット] をクリックする。

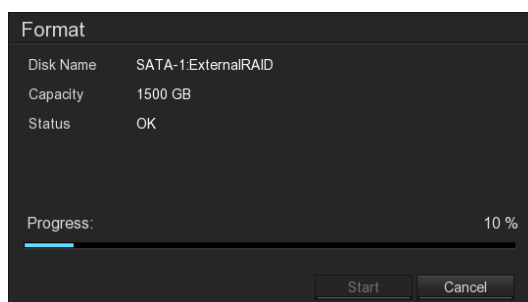


「フォーマット」画面が表示されます。

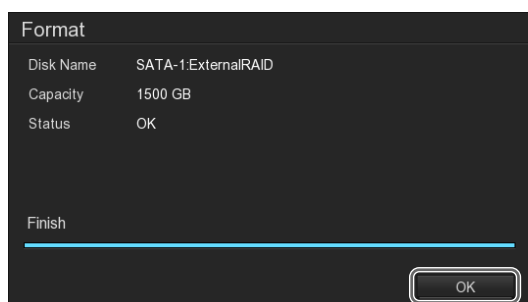
- 3 [開始] をクリックする。



フォーマットが開始されます。

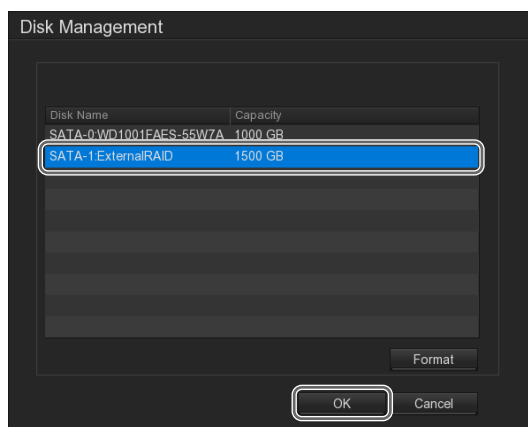


- 4 フォーマットが完了したら、[OK] をクリックする。

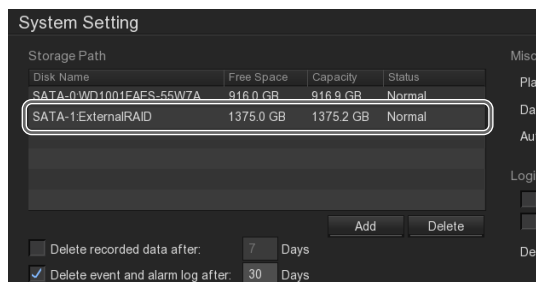


「ディスク管理」画面に戻ります。

- 5 e-SATA ストレージを選択し、[OK] をクリックする。



e-SATA ストレージが保存先に追加されます。



- 6** 「システム設定」画面の下にある [OK] をクリックし、「Setup」画面に戻る。

以上で設定は完了です。

「Step 6 確認する」に進んでください。

自動登録の設定値

カメラは、以下の設定値で登録されます。

モニタリングの場合

	SNC-RZ25		SNC-RZ50		SNT シリーズ		1280 × 720 対応機種	1920 × 1080 対応機種
	NTSC	PAL	NTSC	PAL	NTSC	PAL		
ビデオサイズ	640 × 480		NTSC 704 × 480 PAL 704 × 576		640 × 480		640 × 480 ¹⁾	640 × 480 ¹⁾
ビデオ形式	MPEG-4		MPEG-4		MPEG-4		MPEG-4	MPEG-4
フレームレート	15		15	12	15	12	15	15
画質 / ビットレート	1,024 kbps		1,024 kbps		1,024 kbps		1,024 kbps	1,024 kbps

1) 16:9 モードのみに対応しているカメラでは、初期設定値は 640 × 368 で登録されます。カメラの機種ごとの初期設定値については、『リリースノート』（PDF）をご覧ください。

記録の場合

	SNC-RZ25		SNC-RZ50		SNT シリーズ		1280 × 720 対応機種	1920 × 1080 対応機種
	NTSC	PAL	NTSC	PAL	NTSC	PAL		
ビデオサイズ	640 × 480		NTSC 704 × 480 PAL 704 × 576		NTSC 720 × 480 PAL 720 × 576		1280 × 720	1920 × 1080
ビデオ形式	MPEG-4		MPEG-4		H.264		H.264	H.264
フレームレート	15		15	12	15	12	10	10
画質 / ビットレート	1,024 kbps		1,024 kbps		1,024 kbps		2,048 kbps	3,072 kbps

個別に設定が必要な項目について

自動登録では、以下の機能は無効または未設定の状態になっています。機能を有効にしたい場合は、『ユーザーガイド』（PDF）をご覧ください。

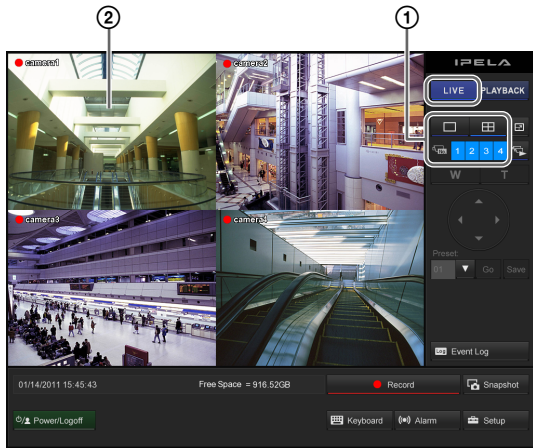
- カメラの音声
- センサー入力
- リレー出力

Step 6 確認する

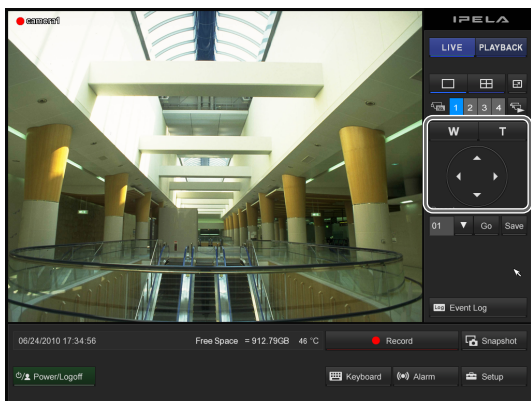
メイン画面で、カメラからの画像がモニタリングできるか、画像の記録／再生ができるかを確認します。
メイン画面の操作の詳細については、「画面操作ガイド」(14 ページ) や『ユーザガイド』(PDF) をご覧ください。

モニタリングの確認をする

画面右上の [LIVE] (ライブ) をクリックし、カメラからの画像が正常にモニタリングできるかなど確認します。



- ① レイアウトを変更したり、カメラ ID をクリックし、登録されたカメラの画像が表示されることを確認します。
- ② モニターフレームをクリックして 1 × 1 (1 画面) のレイアウトにし、パン、チルト、ズーム操作を行う。
モニターフレームまたはカメラ ID をクリックすると、レイアウトが 1 画面表示になります。
1 × 1 (1 面) レイアウトのときは、マウスの右ボタンでドラックすると、デジタルズームができます。



画像の記録／再生を確認する

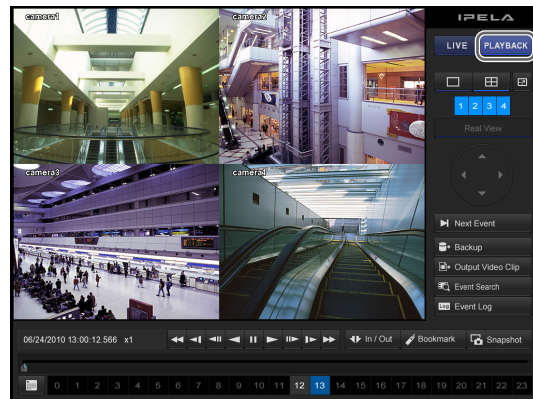
自動記録が開始されていますので、モニターフレーム上に「●」が表示されていることを確認してください。



記録を再生するには

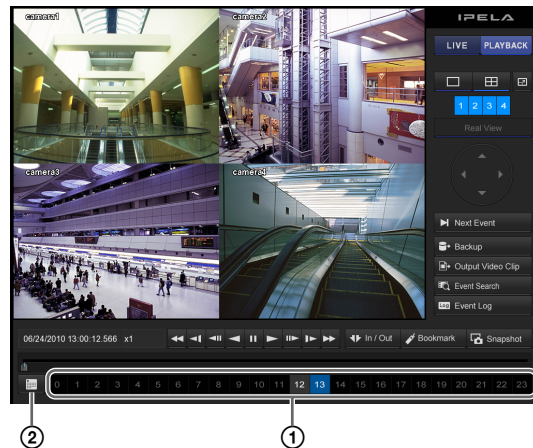
[PLAYBACK] をクリックします。

[PLAYBACK] をクリックすると、再生画面に切り替わり、直前に記録された画像が自動的に巻き戻されて再生されます (インスタント再生)。





日時を指定して記録を再生するには



画面下部で再生したい記録画像の日時を指定できます。

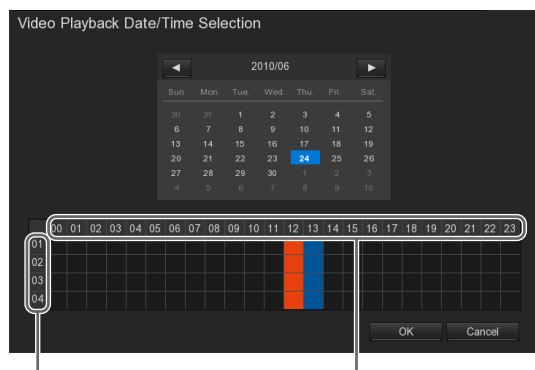


① 本日記録した画像を再生したいときは、時間のボタンをクリックする。

② 日時を指定して画像を再生したいときは、 (日付選択) をクリックし、表示されるカレンダーで日にちを選択し、タイムテーブルでカメラ ID と時間帯を選択する。

記録画像がある時間帯は  で表示されます。

選択するときは、 をクリックし、表示を  に変えます。



カメラ ID

時間帯

③ [OK] をクリックする。
画像が再生されます。

以上で基本的な確認は終了です。


さらに本機の機能を使用したり、詳細な設定を行うにはプリセット機能を使ってカメラをコントロールしたり、アラーム記録を行うなど、本機のさまざまな機能を利用したいときは、『ユーザーガイド』（PDF）をご覧ください。

既存のネットワークに接続するには

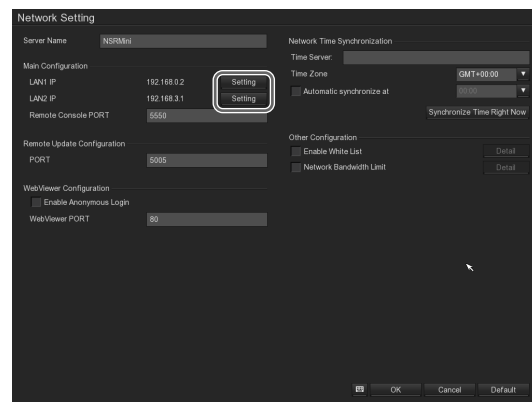
カメラの IP アドレスが初期設定の状態では本機をネットワークに接続すると、本機が自動的にカメラの IP アドレスを変更し、本機とカメラだけのネットワークが構成されます。

本機を既存のネットワークに接続して使用する場合は、必ず以下の手順で設定を行ってください。

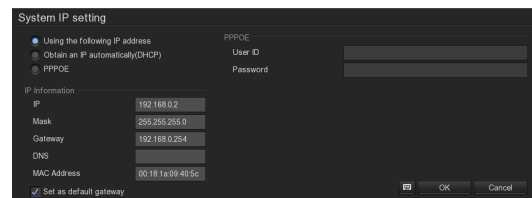
各操作の詳細は、『ユーザーガイド』（PDF）をご覧ください。


- 1 本機の電源を入れ、ログオンする。
- 2 本機の IP アドレスを設定する。
「Setup」画面の  (ネットワーク設定) をクリックし、表示される「ネットワーク設定」画面で、本機の IP アドレスを設定します。

① [LAN1 IP] または [LAN2 IP] の [設定] をクリックする。

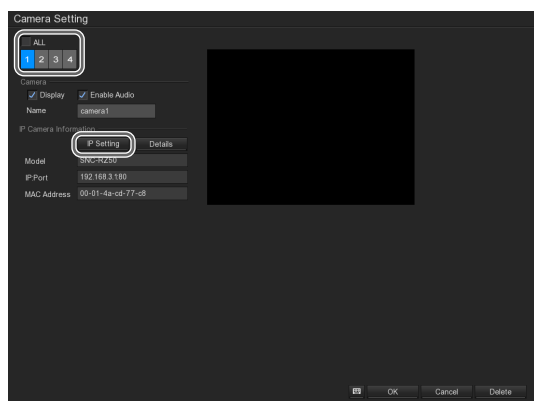


② 本機の IP アドレス、サブネットマスク、デフォルトゲートウェイ、DNS の IP アドレスを設定する。



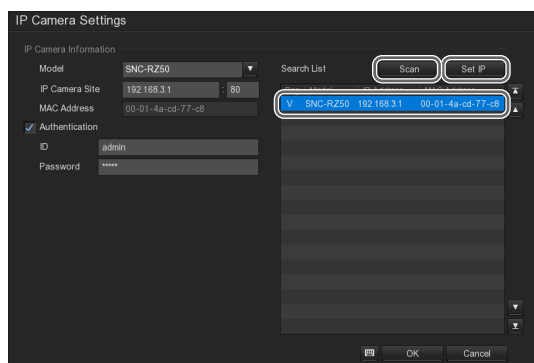
- 3 本機をネットワークに接続する。
- 4 本機を再起動する。
- 5 カメラを登録する。
「Setup」画面の  (カメラ設定) をクリックし、表示される「カメラ設定」画面で、カメラを登録します。

- ① 登録したいカメラ ID を選択し、[IP カメラ情報] の [IP 設定] をクリックする。



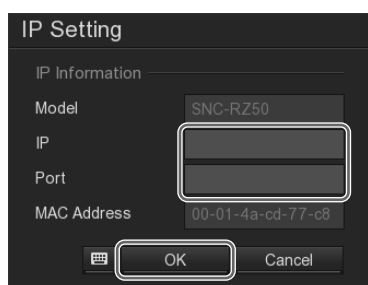
「IP カメラ設定」画面が表示されます。

- ② [スキャン] をクリックしてカメラを探索し、登録したいカメラを選択して、[Set IP] をクリックする。



「IP 設定」画面が表示されます。

- ③ カメラの IP アドレスとポート番号を入力し、[OK] をクリックする。



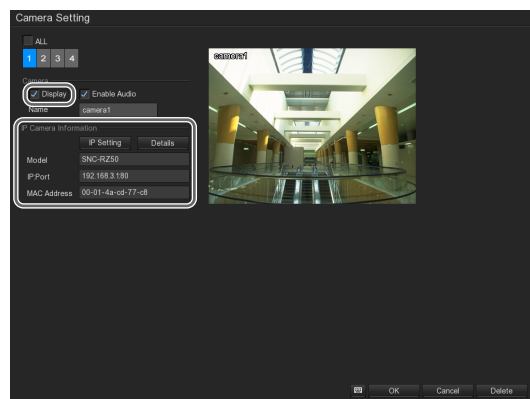
「IP カメラ設定」画面に戻ります。

メモ

ポート番号の初期値は「80」です。

- ④ [OK] をクリックする。
「カメラ設定」画面に戻ります。

- ⑤ [IP カメラ情報] の各項目を確認し、[表示] にチェックマークを付ける。
[表示] にチェックマークを付けると、カメラからの画像が表示されるようになります。



画面操作ガイド

メイン画面

モニタリング (LIVE) 画面



① 1 × 1 (1 面) レイアウトのとき

マウスの右ボタンでドラックすると、デジタルズームができます。

② モニターフレーム

ライブ画像の表示や記録画像の再生ができます。モニターフレームをクリックすると、そのモニターフレームが1面で大きく表示されます。モニターフレームには、以下のアイコンが表示されます。

●: 記録中

□: 動体検出中

記録中に動体を検出すると、●□と表示されます。

🔊: 音声有効 (無効時はグレー表示)

③ カメラ ID

モニターフレームに画像を表示させるカメラを選択します。

④ レイアウト切り替え

モニターフレームのレイアウトを切り替えます。

□: 1 × 1 (1 面) のレイアウトに切り替えます。

田: 2 × 2 (4 面) のレイアウトに切り替えます。

⑤ モニターフレーム状態切り替え

モニターウィンドウの状態 (ライブ/プレイバック) を切り替えます。

⑥ 全画面

現在のレイアウト (モニターフレームの並び) で全画面表示します。通常画面に戻るには、画面右上に表示される🖥️をクリックします。キーボードの Esc キーでも通常画面に戻ります。

⑦ (オートスキャン)

カメラの画像を順番に表示します。

⑧ カメラコントロール

パン・チルト・ズーム機能を備えたカメラの場合に、カメラからの画像を操作できます。

広角ズーム/望遠ズーム

W T

広角側/望遠側にズームします。

[W] はワイド (広角側)、[T] はテレ (望遠) になります。

パン／チルト



カメラを上下左右に動かします。

ご注意

SNT-EX シリーズにアナログカメラをつないでいる場合は、パン・チルト・ズームを制御できるカメラであっても、本機ではアナログカメラのパン・チルト・ズームは制御できません。

Preset（プリセット）

選択したプリセット位置にカメラが移動します。

① (イベントログ)

イベント／操作／システム／ネットワーク履歴を表示します。

② (保存)

描画中の画面を静止画ファイルとしてエクスポートします。

静止画は JPEG でエクスポートされます。

③ (システム設定)

「設定メニュー」画面を表示します。

④ (アラームステータス)

アラームの状態と履歴を表示します。

アラームを解除するときは、このボタンをクリックし、表示される「アラームの状態」画面で「リセット」をクリックします。

⑤ (キーボード)

文字を入力するためのソフトキーボードを表示します。

⑥ (録画)

「録画設定」画面で設定されている録画モードに従って、カメラの画像の記録を開始または停止します。

デフォルトでは、起動時に記録が開始されています。

⑦ (終了)

再起動、電源切断、ログオフ、別のユーザーでのログインができます。

⑧ ステータス表示

現在の日時と、ハードディスクの空き容量が表示されます。

再生 (PLAYBACK) 画面



① Real View

カメラからの画像を実サイズ (dot by dot) で表示します。本機能は、カメラのビデオサイズが 1280 × 720 以上のときに有効です。

実サイズ表示で映像の全域が表示されない状態になったときは、右側のパン／チルトボタンで表示するエリアを移動できます。

② ▶ Next Event (次の検索)

記録データ内の次のイベントにジャンプします。本機能は、イベント検索機能を使用しているときに有効になります。

③ 📁 Backup (バックアップ)

記録画像をファイルとして USB フラッシュメモリーにバックアップできます。

⚠️ ご注意

USB フラッシュメモリー以外のマストレージデバイスは接続しないでください。

④ 📁 Output Video Clip (エクスポート)

記録画像を独自形式のファイル (.dvr) として USB フラッシュメモリーにエクスポートできます。

⑤ 🔍 Event Search (イベント検索)

イベントログの記録 (センサー入力、動体検知、VIDEO LOSS (ビデオ信号消失) など) から記録画像を検索できます。

▶ Next Event (次の検索) を使用する場合は、「イベント検索設定」画面で、[イベントリストを出力します] のチェックマークをはずして検索してください。

⑥ 📄 Event Log (イベントログ)

イベント／操作／システム／ネットワーク履歴を表示します。

⑦ ▶ In / Out (セグメント設定)

記録画像をエクスポートする場合に、その一部分を指定できます。

このボタンをクリックすると、現在の再生位置に開始点／終了点が設定されます。

開始点と終了点を変更したいときは、開始点と終了点を設定してから再度 ▶ In / Out をクリックすると、開始点と終了点をクリアできます。

⑧ 📌 Bookmark (ブックマーク)

現在の再生位置にブックマークを付けます。

① 再生コントロールボタン

記録画像を再生するときに使います。

◀ (早戻し再生)

巻き戻し再生します。(2 倍速、4 倍速、8 倍速、16 倍速、32 倍速、64 倍速)

◀ (スロー戻し再生)

スロー巻き戻し再生します。(1/2 倍速、1/4 倍速)

◀ (コマ戻し)

1 コマ戻します。

◀ (逆再生)

巻き戻し再生します。

⏸ (一時停止)

再生を一時停止します。

▶ (再生)

再生します。(1 倍速)

▶ (コマ送り)

1 コマ送ります。

▶ (スロー送り再生)

スロー送り再生します。(1/2 倍速、1/4 倍速)

▶ (早送り再生)

早送り再生します。(2 倍速、4 倍速、8 倍速、16 倍速、32 倍速、64 倍速)

④ 再生スライダー

現在の再生位置を表示します。

スライダーを動かして移動させることもできます。

Ⓚ 時間指定ボタン

本日記録した画像を再生したいときに使います。

数字は時間を示しています。

Ⓛ 日時指定ボタン

日時を指定して記録を検索するときに使います。

📅 (日付選択) をクリックすると、カレンダーが表示され、日にちと時間を指定できます。

Ⓜ ステータス表示

画像が記録された日時や再生速度が表示されます。

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

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Section 6 states terms for distribution of such executables.

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If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6.

Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

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- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

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